



Designed by John Kovalic
STEVE JACKSON GAMES
www.sjgames.com



8 37654 32134 8

CE

\$22.95 SJG 9402

Made in China

Chibithulhu Rules

1. *Chibithulhu* can be used to help you in any *Munchkin Cthulhu* game, or any blender game using Cultist cards.
2. *Chibithulhu* must be in the room when you begin play in order to help you. Each *Chibithulhu* can only help one person per game.
3. *Chibithulhu* can act once per game, any time combat is not going on, to either get you into the Cult (if a Cultist card is available in the discards) or free you (discard your Cultist card).
4. Only one *Chibithulhu* can help you during the game.
Exception: If the game is at your house (apartment, condo, tent, secret lair, whatever), you may have two *Chibithulhus* of different colors, and each one can help you once.



Munchkin Cthulhu, *Chibithulhu*, and *Evil Stevie's Toys* are trademarks of Steve Jackson Games Incorporated. *Chibithulhu* is copyright © 2008 by Steve Jackson Games Incorporated. All rights reserved.